



KEY STAGE 2 (Year 3) Curriculum (Rolling programme)

2023-2024 Year B	Autumn	Spring	Summer
English Reading (CUSP)	<p>The Great Food Bank Heist</p> <p>The Queen's Nose</p> <p>The Girl Who Stole an Elephant</p>	<p>The Girl Who Stole an Elephant</p> <p>The boy at the back of the classroom</p> <p>Varjak Paw</p>	<p>Varjak Paw</p> <p>The Walrus and the Carpenter Lewis Carroll</p> <p>Wind and the Willows</p> <p>The Raven Edgar Allen Poe</p>

Y3/4 2023-2024 Year B	Autumn	Spring	Summer
English Writing (CUSP)	<ul style="list-style-type: none"> • Strong start writing • Poems which explore form • Persuasive writing (adverts) • First person diary entries (imaginative) • Critical analysis of narrative poetry • Third person adventure stories • News reports 	<ul style="list-style-type: none"> • Stories from other cultures • Persuasive writing (adverts) • Explanatory texts • Third Person adventure stories • Poems which explore form 	<ul style="list-style-type: none"> • Stories from other cultures • First person diary entries (imaginative) • Critical analysis of narrative poetry • News reports • Explanatory texts-builds on CUSP states of matter



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Maths (Ark Curriculum Plus)	Number sense and exploring calculation strategies. Place Value Graphs Addition and subtraction Length and perimeter	Multiplication and division Calculating with multiplication and division Time Fractions	Angles and shape Measures Applying multiplicative thinking Exploring calculation strategies and place value



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Science (Rolling curriculum) (CUSP)	Living things and their habitats States of matter	Animals and humans Electricity	Sound
History (Rolling curriculum) (CUSP)	Stone Age, Bronze Age, Iron Age	Local history study	Rome and its impact on Britain
Geography (Rolling curriculum) (CUSP)	Volcanoes and Earthquakes	Water Cycle	Human geography and physical (revisit) Location, culture, connection - interdependence OS maps and scales Geographical skills and fieldwork
Art (Rolling curriculum) (CUSP)	Drawing Painting	Printmaking and Textiles 3D and collage	Painting Creative response / Significant Artists
DT (Rolling curriculum) (CUSP)	Textiles Food and Nutrition	Mechanisms Food and Nutrition	Systems Structures
RE (Rolling curriculum)	2.7 What do Hindus believe God is like? 2a.3 INCARNATION/ GOD: What is the Trinity? Christmas	2.8 What does it mean to be a Hindu in Britain today? 2a.5 SALVATION: Why do Christians call the day Jesus died 'Good Friday'? Easter	2a.6 KINGDOM OF GOD: When Jesus left what was the impact of Pentecost? 2.11 How and why do some people think that life is like a journey and what significant events mark this?
PE	Gymnastics – Strength and Conditioning Games – Basketball/netball Playleader Training (Leadership)	Dance (related to learning/ book) Games – Invasion Tactics Gymnastics - Apparatus	Striking games – Rounders / Cricket Sports Day Preparation Wellbeing – Yoga



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	Games – Football	OAA - Collaborative problem solving	OAA / Athletics
PSHE (Y3) (Rolling curriculum) (Lifewise)	Personal Hygiene Vaccinations and Diseases Anger, Fear and Mindfulness Anxiety, Stress and Mindfulness Exercise Safety with Household Meds Change is Good My Body, Your Body - Keeping Healthy Self-Worth x 2 Self-Image x 2 Autism Different, Not Less Different Kinds of Friendship	Power of Words: STOP Social Media Body Confidence Gender Fairtrade: Working Together Global Warming - What Can We Do To Help? Celebrating Women in History: Traditional Roles BV Democracy and Law x 2 BV Culture and Liberty x 2 Relationships with Others x 2	Helping Others to Get Help x 2 Who Can We Trust x 2 Staying Safe Online x 2 Separation and Divorce Growth Mindset x 2 Sun Safety The World of Work Problem Solving and Time Management x 2
Music (Rolling curriculum) (CUSP)	Untuned percussion - Mastering rhythm 2 Singing - Introducing texture 2	Glockenspiel- Musical notation 2 Singing - The history of singing 2	Glockenspiel - Composition 2 Range of instruments studied - Introducing timbre 2
Computing (Rolling curriculum) (Teach Computing)	Computer systems and networks – The Internet – Year 3 Computer systems and networks – The Internet – Year 4	Programming A – Repetition in Shapes Programming B – Repetition in Games	Creating Media – Desktop Publishing Creating Media – Photo Editing
French (Rolling curriculum) (CUSP)	The calendar Colours, emotions and numbers (recap last years and numbers 1-20)	Items from daily life Learning together	The natural world Celebration



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